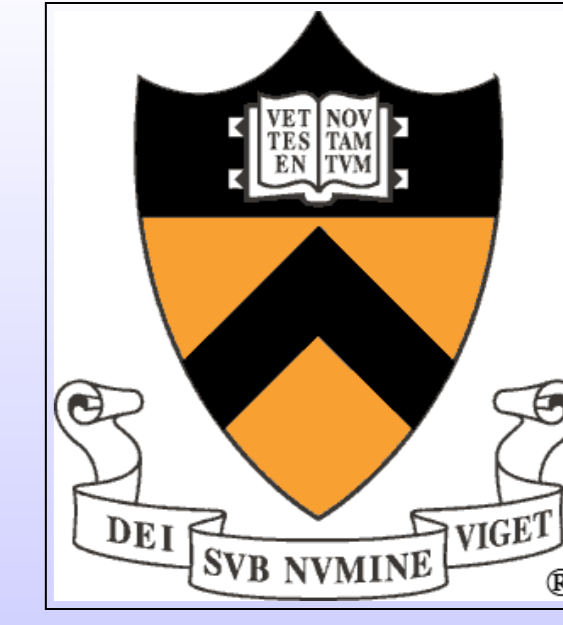


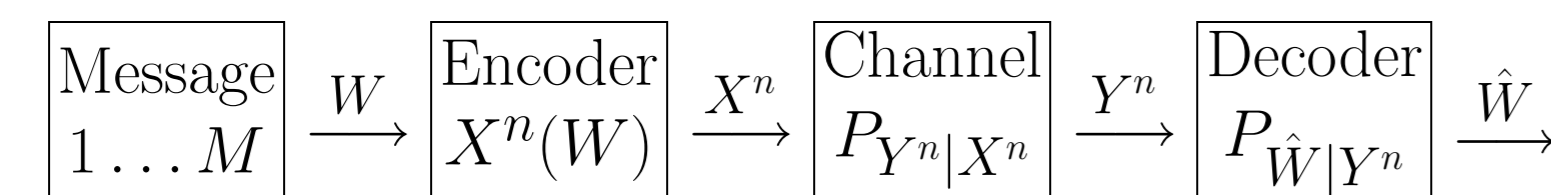


FINITE BLOCKLENGTH RESULTS IN CHANNEL CODING

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Introduction



• **Object of study:** An (n, M, ϵ) -code is a block code satisfying

$$\mathbb{P}[\hat{W} \neq W] \leq \epsilon$$

• **Fundamental limit:**

$$M^*(n, \epsilon) = \max\{M : \exists(n, M, \epsilon)\text{-code}\}$$

• **Problem:** $M^*(n, \epsilon)$ is impossible to compute exactly even for $n \sim 10$.

• **Solution:** In [PPV08] it was discovered that for various channels, e.g. discrete memoryless (DMC) and additive white Gaussian noise (AWGN), the following expansion [VS64] is notably tight for n, ϵ of interest:

$$\log M^*(n, \epsilon) = nC - \sqrt{nV}Q^{-1}(\epsilon) + O(\log n), \quad (1)$$

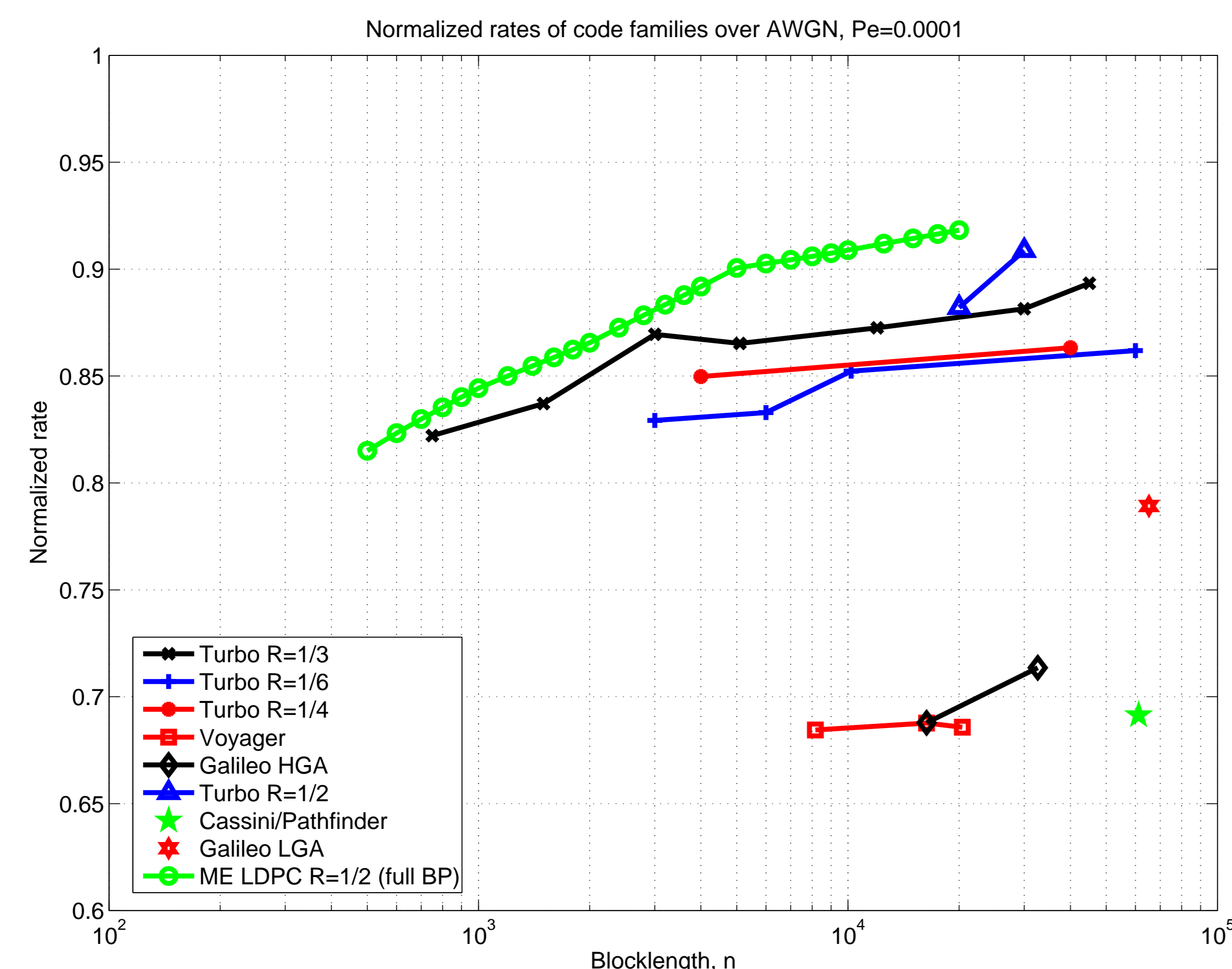
where the **channel capacity** C and **channel dispersion** V are

$$C = \lim_{\epsilon \rightarrow 0} \liminf_{n \rightarrow \infty} \frac{1}{n} \log M^*(n, \epsilon), \quad V = \lim_{\epsilon \rightarrow 0} \limsup_{n \rightarrow \infty} \frac{1}{n} \frac{(nC - \log M^*(n, \epsilon))^2}{2 \ln \frac{1}{\epsilon}}$$

• **Importance:** Many practical questions regarding $M^*(n, \epsilon)$ can be answered by only knowing a pair of numbers: (C, V) . For example, according to (1) the minimal blocklength needed to achieve a fraction η of capacity is:

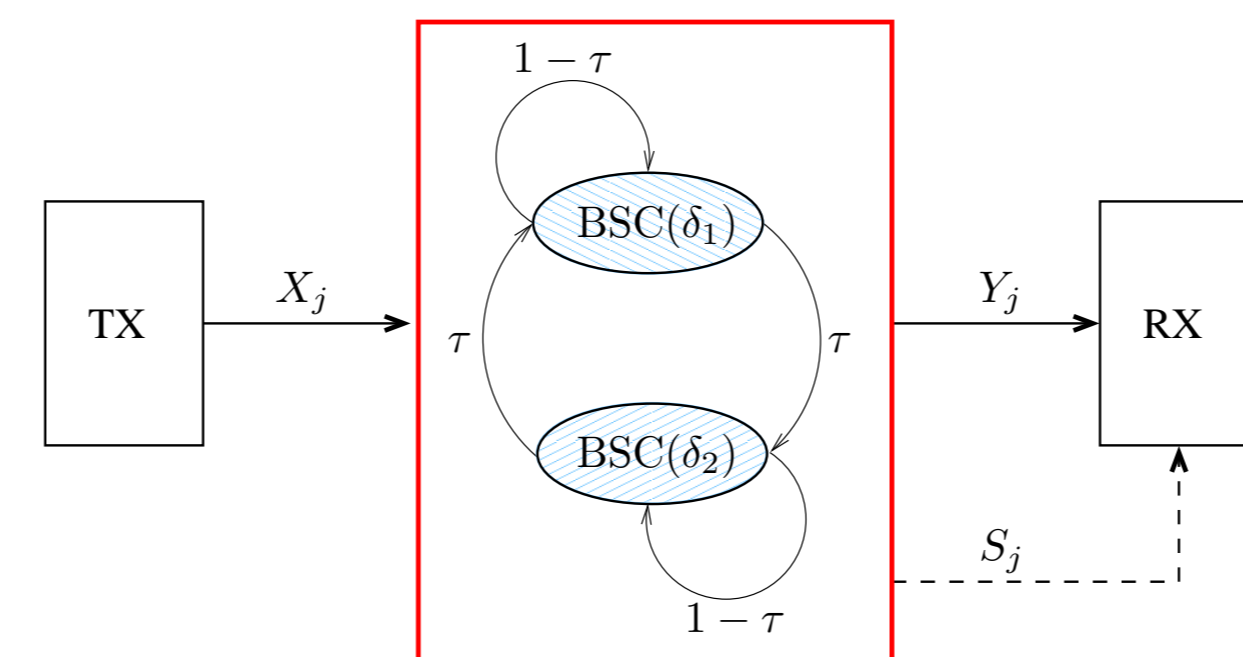
$$n \gtrsim \left(\frac{Q^{-1}(\epsilon)}{1 - \eta} \right)^2 \frac{V}{C^2}$$

• **Practical codes:** We can gauge the efficiency of a given k -to- n code by defining a normalized rate $R_{norm} = \frac{k}{\log M^*(n, \epsilon)}$ and use (1) to compute it. This enables a (more) fair comparison between the codes with different blocklengths and rates.



• **Note:** the ME-LDPC codes were designed and evaluated by Tom Richardson.

Gilbert-Elliott channel (GEC)



• GEC is the first channel with memory for which a finite blocklength analysis is performed. The capacity was found in [MBD89].

• GEC is a channel with dynamics and may serve as a discrete analog of a fading channel.

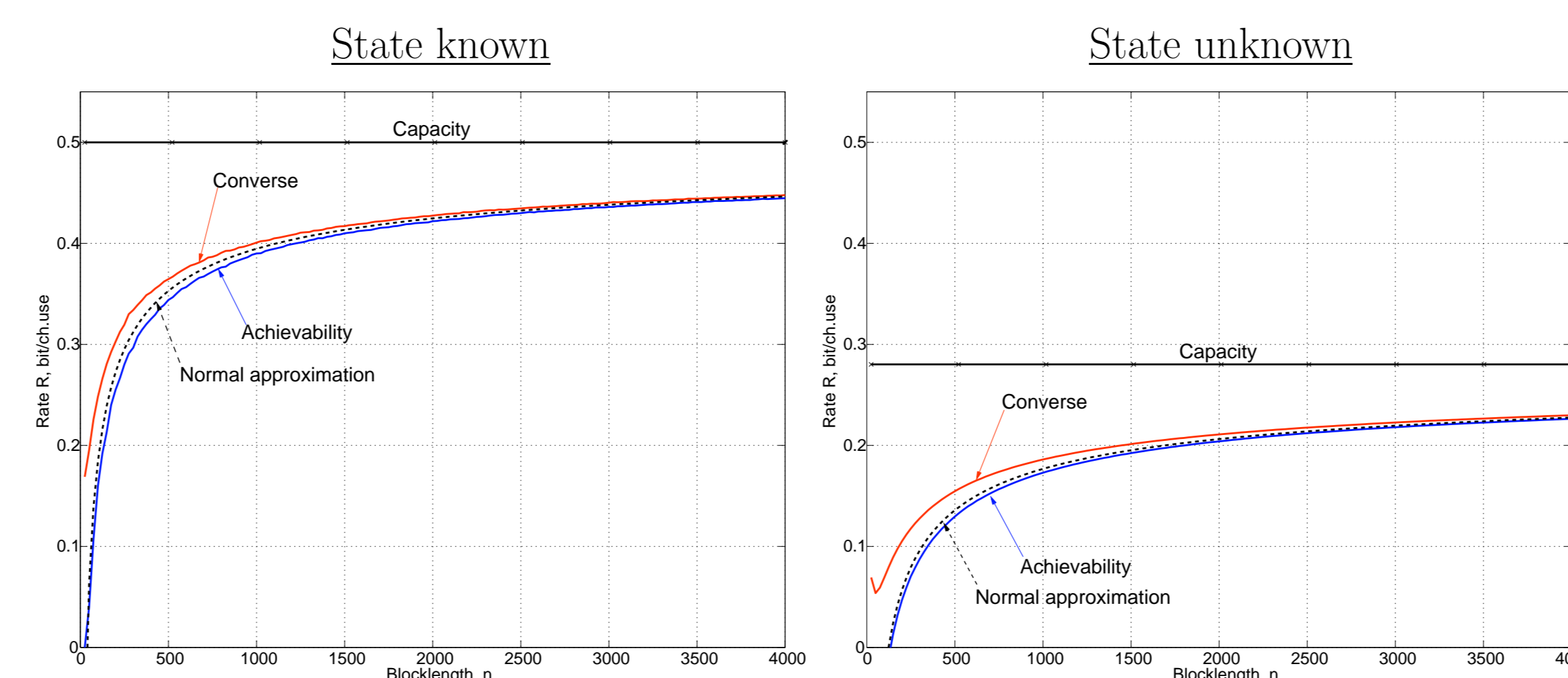
• GEC can be represented as a binary additive noise channel $Y_j = X_j + Z_j$, with the noise process Z_j being a hidden Markov chain.

Capacity and dispersion:

S_j known at RX	S_j is not known
$C_1 = \log 2 - \frac{1}{2} [h(\delta_1) + h(\delta_2)]$	$C_0 = \log 2 - \mathbb{E} [h(\mathbb{P}[Z_0 = 1 Z_{-\infty}^{-1}])]$
$V_1 = \frac{V(\delta_1) + V(\delta_2)}{2} + \left(\frac{h(\delta_1) - h(\delta_2)}{2} \right)^2 \left(\frac{1}{\tau} - 1 \right)$	$V_0 = \text{PSD at zero of } \log P_{Z_j Z_{j-1}}$

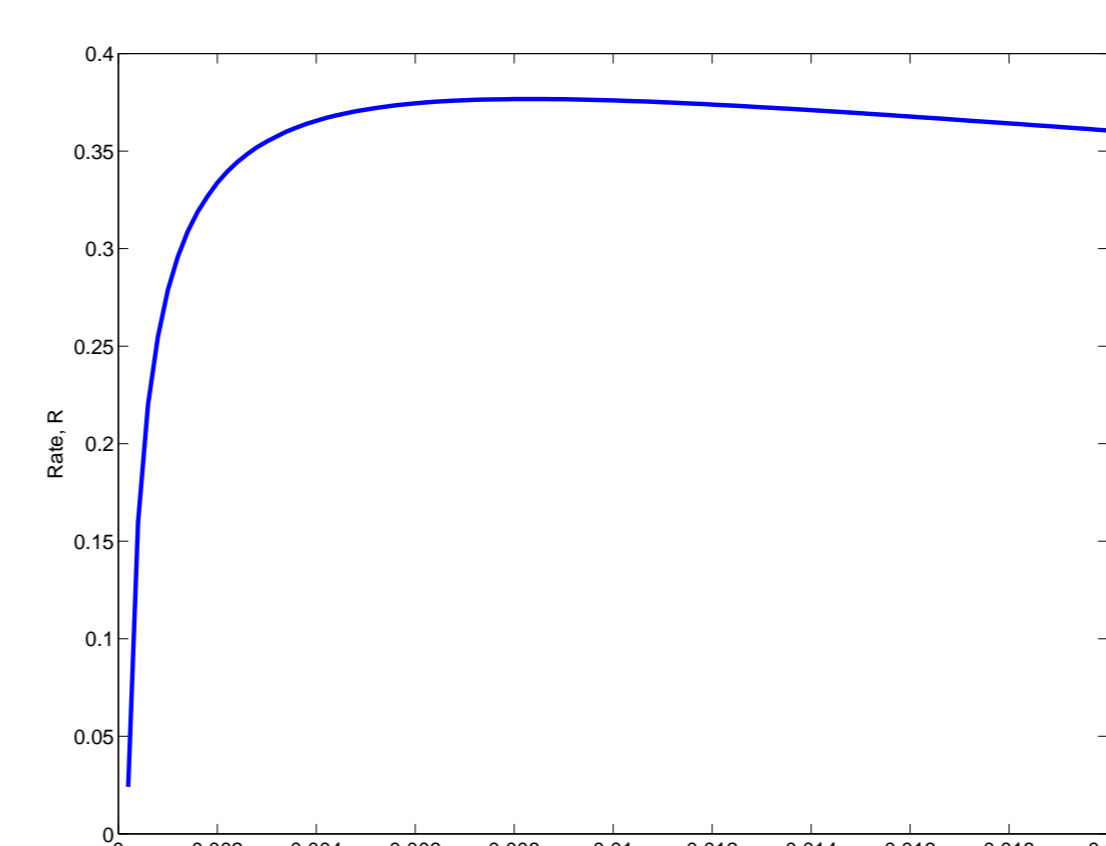
where $h(\delta) = -\delta \log \delta - (1 - \delta) \log(1 - \delta)$ and $V(\delta) = \delta(1 - \delta) \log^2 \frac{1 - \delta}{\delta}$ is a dispersion of the BSC.

• **Evaluating the tightness of (1):** $\delta_1 = 1/2, \delta_2 = 0, \tau = 0.1$



• **Observation:** In the state known case the fundamental limit $\log M^*(n, \epsilon)$ depends on the channel dynamics τ only in the dispersion term.

• **New phenomenon:** In the state unknown case, when $\tau \searrow 0$ it is known [MBD89] that $C_0(\tau) \nearrow C_1$. In reality, for a fixed n the behavior of $\frac{1}{n} \log M^*(n, \epsilon)$ is quite the opposite:



• **Slow dynamics:** When $\tau \rightarrow 0$ we know that $C_0(\tau) \rightarrow C_1$. In addition, we also have $V_0(\tau) = V_1(\tau) + o(1/\tau)$, see [PPV09].

Gaussian channels

AWGN channel

$$Z \sim \mathcal{N}(0, 1) \\ X \rightarrow \oplus \rightarrow Y$$

Power constraint on the codebook $\{\mathbf{c}_i\} \subset \mathbb{R}^n$ is one of the following

• **equal-power:** $\|\mathbf{c}_i\|^2 = nP$.

• **maximal power:** $\|\mathbf{c}_i\|^2 \leq nP$.

• **average power:** $\frac{1}{M} \sum \|\mathbf{c}_i\|^2 \leq nP$.

Main result: regardless of the power constraint, we have that (1) holds with

$$C(P) = \frac{1}{2} \log(1 + P) \\ V(P) = \frac{P}{2(P+1)^2} \log^2 e$$

Parallel AWGN channel

$$Z_j \sim \mathcal{N}(0, \sigma_j^2) \\ X_j \rightarrow \oplus \rightarrow Y_j \quad j = 1 \dots L$$

Main result: Given L parallel AWGN channels with noise levels $\sigma_1^2, \dots, \sigma_L^2$ and power constraint P we have that (1) holds with

$$C_L(P) = \sum_{j=1}^L C(W_j/\sigma_j^2) \\ V_L(P) = \sum_{j=1}^L V(W_j/\sigma_j^2),$$

where W_j are water-filling powers:

$$W_j = |\lambda - \sigma_j^2|^+, \quad \sum_{j=1}^L W_j = P$$

Observation: Note that L parallel codes can achieve at most

$$\log M \approx \sum_{j=1}^L nC(W_j/\sigma_j^2) - \sum_{j=1}^L \sqrt{nV(W_j/\sigma_j^2)} Q^{-1}(\epsilon) + O(\log n),$$

which is suboptimal in the \sqrt{n} term since $\sum_{j=1}^L \sqrt{V(W_j/\sigma_j^2)} > \sqrt{\sum_{j=1}^L V(W_j/\sigma_j^2)}$.

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