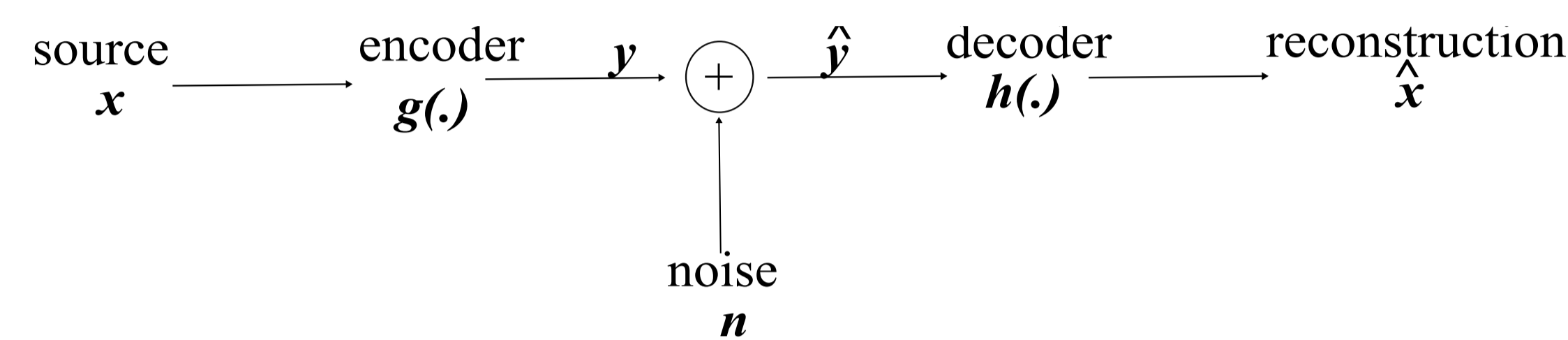


# Optimal Mappings for Joint Source Channel Coding

Emrah Akyol, Kenneth Rose, Tor Ramstad

Electrical and Computer Engineering, UCSB  
Electrical Engineering, Norwegian University of Science and Technology, Norway  
(eakyol, rose)@ece.ucsb.edu, ramstad@iet.ntnu.no

## Setup



$\mathbf{x}$  :  $m$ -dimensional source  
 $\mathbf{y}$  :  $k$ -dimensional channel symbol  
 $\mathbf{n}$  :  $k$ -dimensional noise, independent of  $\mathbf{x}$   
 $\mathbf{g}(\cdot) : \mathbb{R}^m \rightarrow \mathbb{R}^k$ ,  $\mathbf{h}(\cdot) : \mathbb{R}^k \rightarrow \mathbb{R}^m$ .  
Aim: Minimize MSE ( $\mathbb{E}(|\mathbf{x} - \hat{\mathbf{x}}|^2)$ ) subject to average power constraint  $\mathbf{P}(\mathbf{g}) \leq \mathbf{P}$  over  $\mathbf{g}$  and  $\mathbf{h}$ .  
 $k > m \rightarrow$  bandwidth expansion  
 $k < m \rightarrow$  bandwidth compression

## Suboptimal Example Mappings

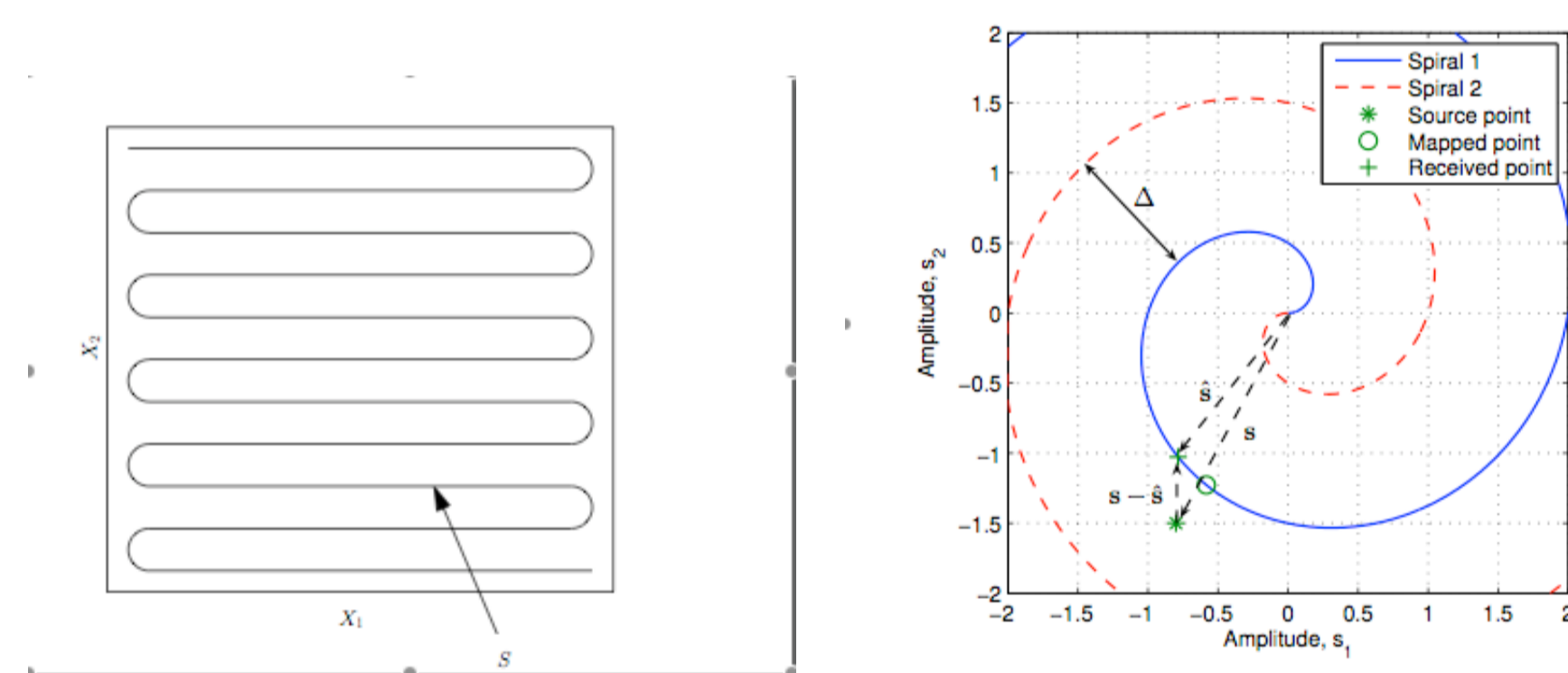


Figure: Example mappings for Gaussian source-channel

Shannon 1949, Kotelnikov 1959, Chung 2000, Hekland 2005, Floor 2009

## Solution

For a fixed encoder  $\mathbf{g}(\cdot)$ , optimal decoder in terms of known quantities, is

$$\mathbf{h}(\hat{\mathbf{y}}) = \frac{\int \mathbf{x} f_{\mathbf{x}}(\mathbf{x}) f_{\mathbf{N}}[\hat{\mathbf{y}} - \mathbf{g}(\mathbf{x})] d\mathbf{x}}{\int f_{\mathbf{x}}(\mathbf{x}) f_{\mathbf{N}}[\hat{\mathbf{y}} - \mathbf{g}(\mathbf{x})] d\mathbf{x}}$$

For a fixed decoder, the optimal encoder minimizes

$$\mathbf{J}(\mathbf{g}) = \mathbf{D}(\mathbf{g}) + \lambda\{\mathbf{P}(\mathbf{g}) - \mathbf{P}\}$$

over the mapping  $\mathbf{g}(\cdot)$ . Necessary condition:  $\nabla \mathbf{J}(\mathbf{g}) = \mathbf{0}$

## Main Result

For any given communication scheme to be optimal, the following conditions should be satisfied by encoder and decoder

$$\mathbf{g}(\mathbf{x}) = \frac{1}{\lambda} \int \mathbf{h}'(\mathbf{g}(\mathbf{x}) + \mathbf{n}) [\mathbf{x} - \mathbf{h}(\mathbf{g}(\mathbf{x}) + \mathbf{n})] f_{\mathbf{N}}(\mathbf{n}) d\mathbf{n}$$

$$\mathbf{h}(\hat{\mathbf{y}}) = \frac{\int \mathbf{x} f_{\mathbf{x}}(\mathbf{x}) f_{\mathbf{N}}[\hat{\mathbf{y}} - \mathbf{g}(\mathbf{x})] d\mathbf{x}}{\int f_{\mathbf{x}}(\mathbf{x}) f_{\mathbf{N}}[\hat{\mathbf{y}} - \mathbf{g}(\mathbf{x})] d\mathbf{x}}$$

$$\text{where } \lambda = \left. \frac{\partial \mathbf{D}(\mathbf{g})}{\partial \mathbf{P}(\mathbf{g})} \right|_{\mathbf{P}(\mathbf{g}) = \mathbf{P}}$$

## Algorithm

Iterate encoder-decoder updates till convergence  
Encoder equation is not in closed form  
gradient descent search :

$$\mathbf{g}_{i+1}(\mathbf{x}) = \mathbf{g}_i(\mathbf{x}) - \mu \nabla \mathbf{J}(\mathbf{g})$$

$\mathbf{g}_{\text{init}}(\cdot)$ : previously proposed suboptimal mappings

## Example Scalar mapping

Consider the Gaussian mixture source with distribution  $f_{\mathbf{x}}(\mathbf{x}) = \frac{1}{2\sqrt{2\pi}} \{e^{-\frac{(x-2)^2}{2}} + e^{-\frac{(x+2)^2}{2}}\}$  and unit variance Gaussian noise.

As intuitively expected, the encoder and decoder pairs are close to locally linear.

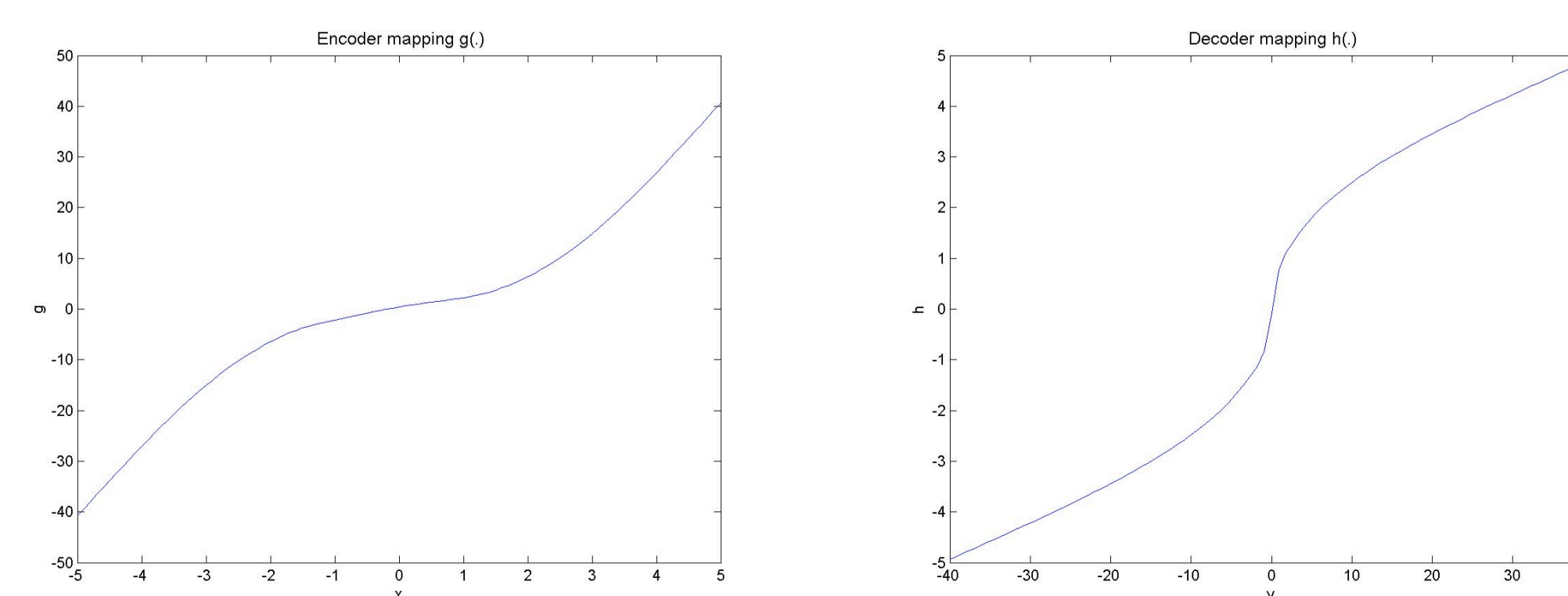


Figure: Example mappings for GMM source, Gaussian channel

## Results-Scalar mapping

We compare the performance of the proposed mappings to the linear encoder and optimized decoder

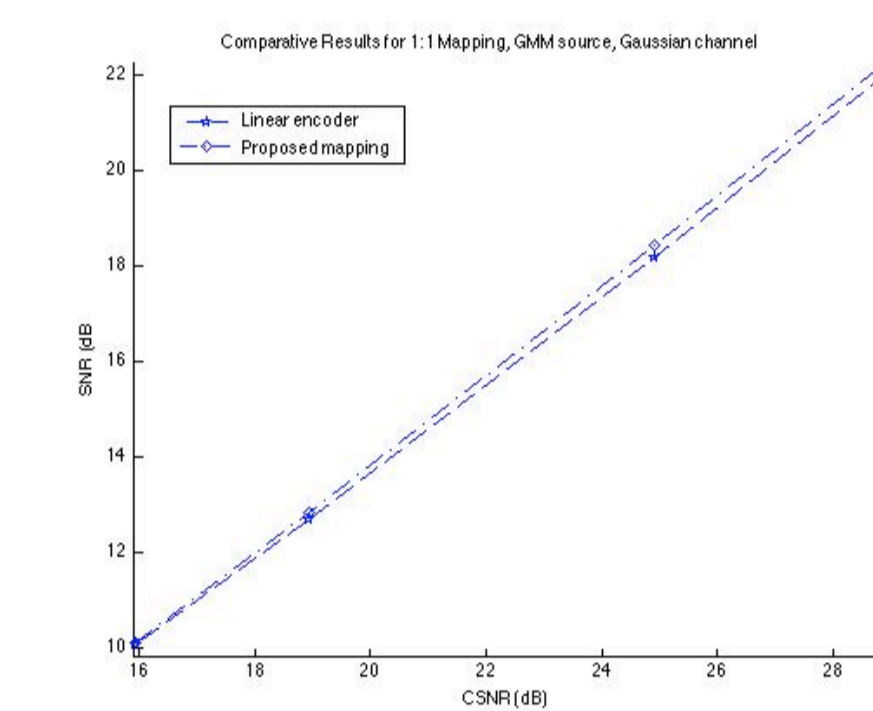


Figure: Comparative results for 1:1 (scalar) mappings, GMM source, Gaussian channel

## Results 2:1 mapping

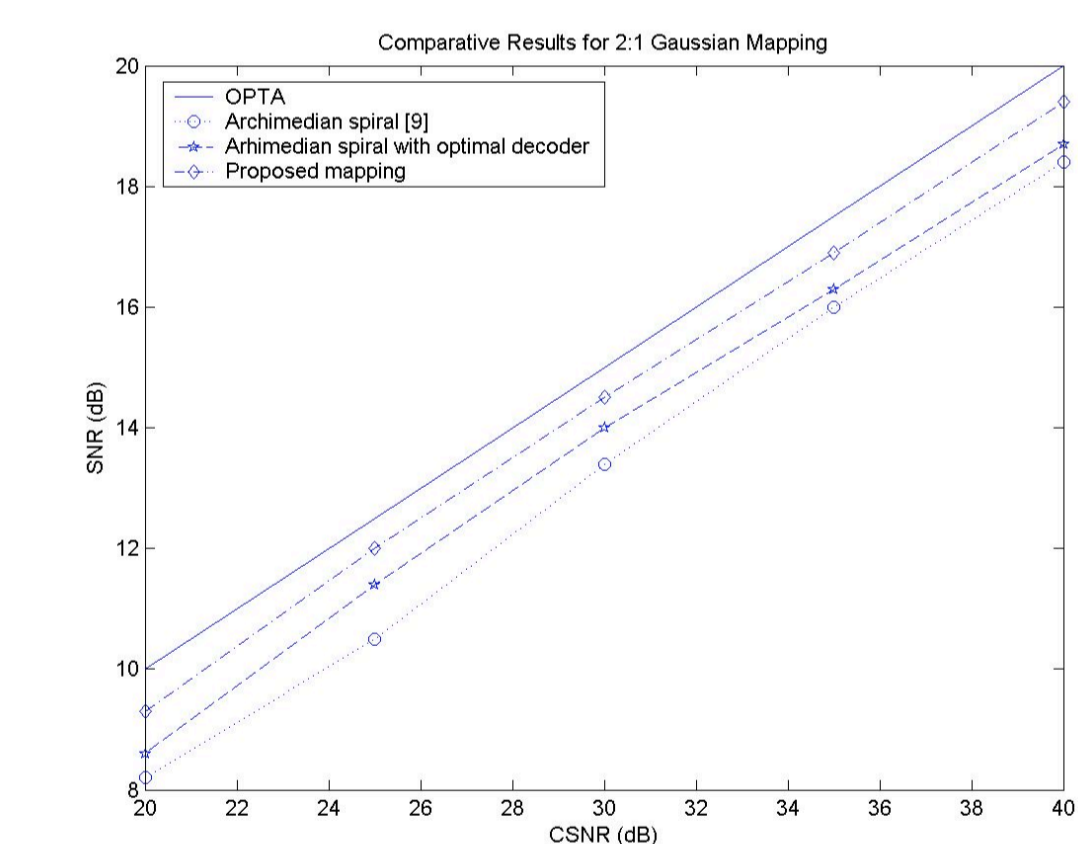


Figure: Comparative results for 2:1 mappings, Gaussian source, Gaussian channel

## Results 1:2 mapping

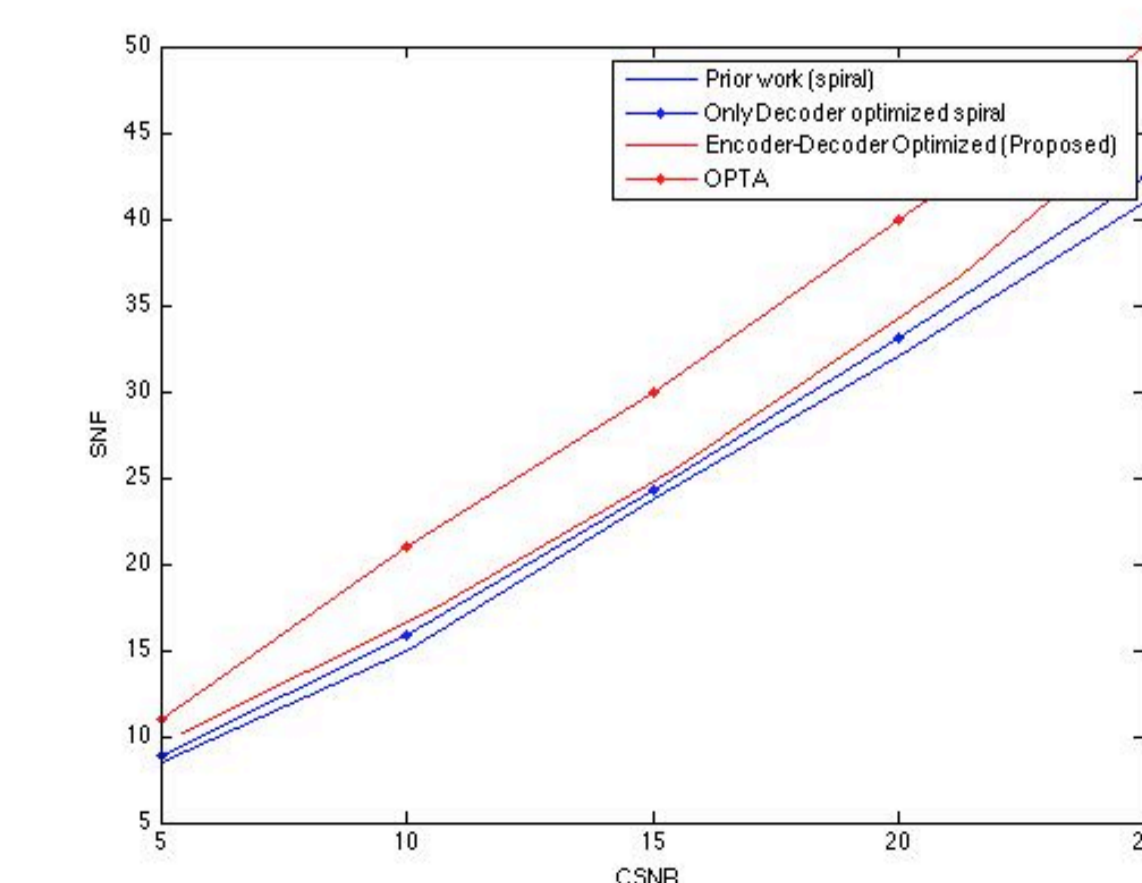


Figure: Comparative results for 1:2 mappings, Gaussian source, Gaussian channel